

Quick Start Guide (URP)

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Introduction

*Do not fret! We know it looks like the project is broken but the truth is that it can be **super easily fixed!***

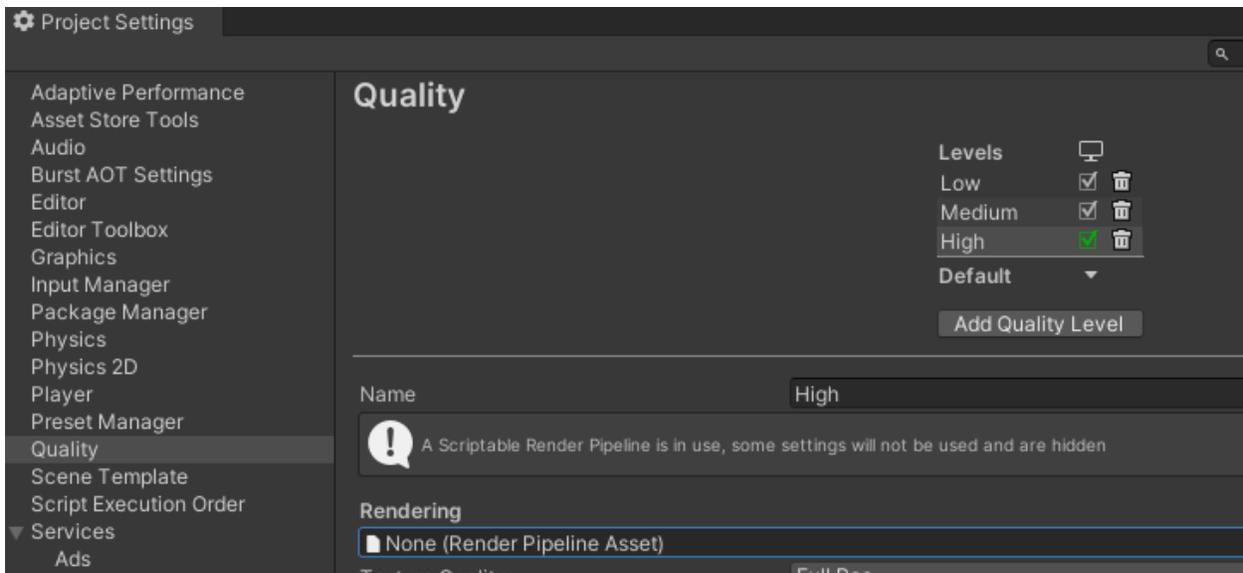
By default, the project settings might not be properly assigned, which causes the showcase scenes to not work, this can be **easily fixed** by following the steps outlined in this guide.

How To Set Up The Project

1. The first thing you need to do is go to the **Edit** menu at the top left, and find the **Project Settings**.

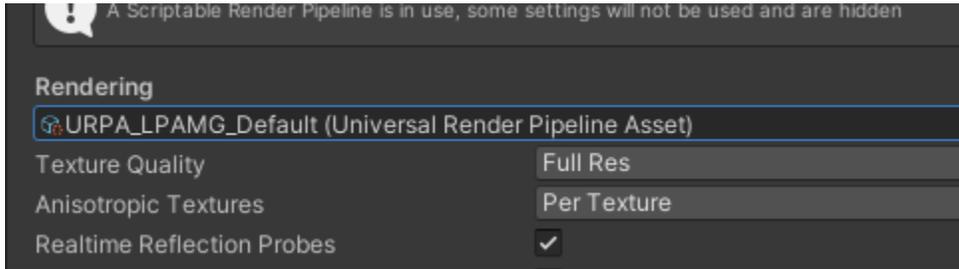


2. Once the **Project Settings** window is open, you will need to navigate over to the **Quality** tab.

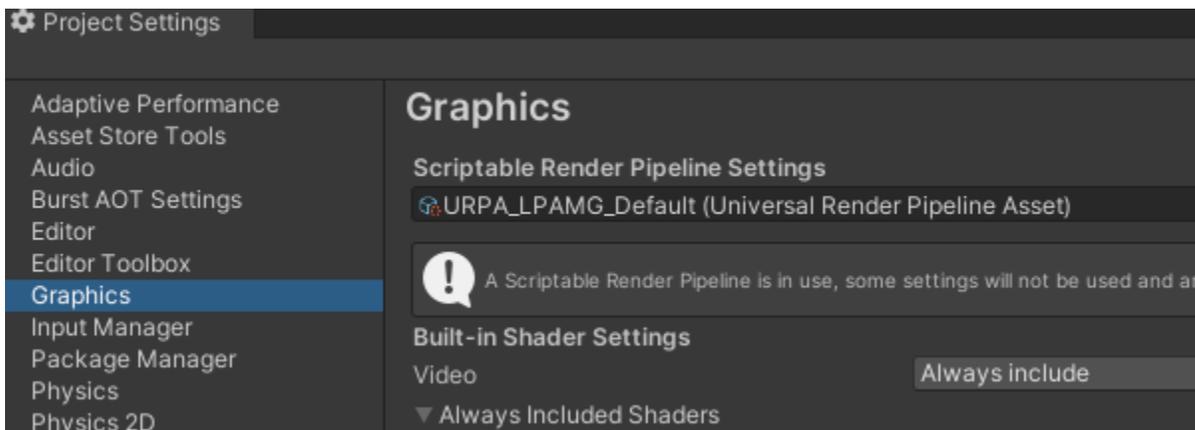


3. Inside here, just under **Rendering**, you will need to replace the file referenced here with the one called **URPA_LPAMG_Default**.

You can find this file in the **Infima Games/Low Poly Animated - Modern Guns/Demo/Data/Settings** folder.



4. Now you need to go to the **Graphics** category, and replace the **Scriptable Render Pipeline Settings** with the same exact file that we just assigned.



And that's it! Now everything in the project should work just like a charm!